

# Increasing digital sales revenue through 1:1 Hyper-Personalization with the Use of Machine Learning for B2C Enterprises

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## ABSTRACT

Digital sales have transformed with advancements in big data analytics and machine learning, enabling more precise customer personalization. This paper explores how 1:1 hyper-personalization using machine learning algorithms to deliver tailored recommendations to individual consumers in real time, significantly impacts e-commerce and digital sales. I provide a comprehensive review of methodologies, system architectures and industry use cases that underscore the effectiveness of hyper-personalization in enhancing user experience, increasing conversions and boosting digital revenue. This paper also examines challenges, including data privacy and scalability and proposes future directions for effective hyper-personalization.

**Keywords:** Hyper-personalization, Machine learning, Digital Sales, Customer engagement, Customer DNA, Collaborative filtering, Data Engineering, Data Platform, Real time streaming

## 1. Introduction

The surge in e-commerce and digital platforms has transformed consumer expectations. Where generic advertising once sufficed, today's digital consumers expect recommendations, offers and experiences tailored specifically to them<sup>1</sup>. Hyper-personalization, enabled by machine learning (ML), has the potential to fulfill these expectations through the analysis of real-time data to provide a 1:1 user experience.

This paper focuses on addressing the limitations of traditional personalization methods, such as rule-based or segment-based approaches, by highlighting the benefits of machine learning-driven hyper-personalization. Our contributions include:

1. An exploration of machine learning techniques for 1:1 personalization.
2. A review of successful case studies across various industries.
3. An examination of implementation challenges and future directions.

## 2. Related Work

1. Traditional Personalization Methods: Traditional personalization approaches relied on segmenting audiences based on demographic factors or user behaviors. For instance, basic recommendation engines, like those used in early e-commerce sites, grouped users into predefined segments and offered the same recommendations to all users within a segment.
2. Evolution with Machine Learning: Recent ML advancements enabled more sophisticated recommendation systems. Collaborative filtering and content-based filtering became prominent, while deep learning methods introduced new possibilities for recognizing complex patterns in user behavior<sup>2</sup>.
3. Limitations of Conventional Methods: Segment-based personalization, though effective at times, falls short in providing the level of granularity that individual users expect. ML-based hyper-personalization addresses this gap, using real-time data to understand user preferences at an individual level and deliver unique experiences.

### 3. Methodology

This section presents the architecture and models essential to hyper-personalization.

#### A. 1:1 Hyper-Personalization Overview

1:1 hyper-personalization involves analyzing individual user data in real time to provide unique recommendations<sup>5</sup>. Unlike traditional segmentation, this approach treats each user independently, dynamically adjusting content based on their interactions.

#### B. Machine Learning Models for Hyper-Personalization

- 1. Collaborative Filtering:** Collaborative filtering leverages user-item interactions, recommending items to users based on shared preferences with other users. Despite limitations like the “cold start” problem (where new users lack data), it remains effective in many recommendation systems<sup>3</sup>.
- 2. Content-Based Filtering:** This approach analyzes the attributes of items and compares them to user preferences, making recommendations based on content similarities. This is particularly useful for cases where products have distinctive attributes, such as media or fashion<sup>6</sup>.
- 3. Hybrid Models:** Combining collaborative and content-based methods can produce more robust recommendations<sup>7</sup>. For example, Netflix uses a hybrid approach to recommend content based on both viewing history and genre preferences.
- 4. DNA based models:** This approach involves identifying customer long term attributes (or DNA) through various machine learning techniques including deep learning and combining them with customer real time intent.

#### C. Real-Time Data Processing and Recommendations

Real-time hyper-personalization requires data processing technologies such as Apache Kafka and Apache Spark, which allow for instantaneous data ingestion and processing, facilitating rapid responses to user actions.

#### D. Implementation Workflow

- 1. Data Collection:** Essential data includes clickstream data, browsing history, purchase history and user demographics. A scalable data platform is essential for this activity.

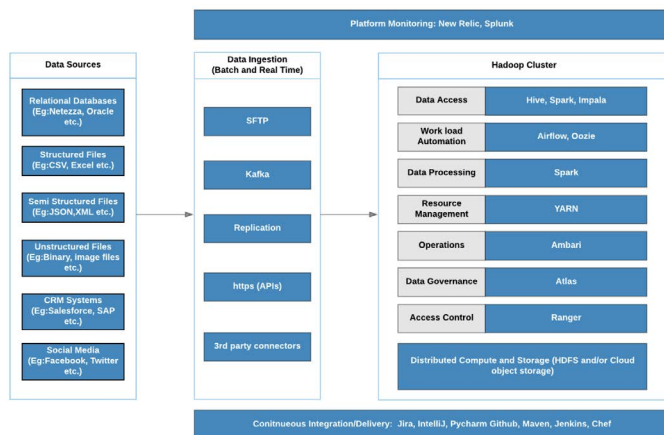


Figure 1: Big data platform to store and process customer data.

- 2. Data Preprocessing:** Ensures data quality by handling missing values, normalization and transforming raw data into ML-compatible formats.

- 3. Model Training and Deployment:** Models are trained on historical data and deployed via frameworks like TensorFlow Serving to ensure efficient scaling and real-time inference.

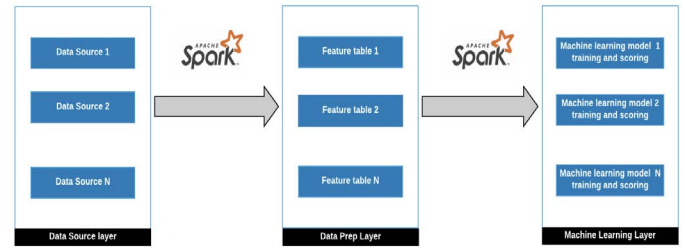


Figure 2: Data flow diagram from data source to machine learning model.

#### 4. Case Studies

Background: A fortune 50 telecom retailer was looking into increase its digital sales among its customer base by 7-10%. With this goal in mind, digital analytics team decided to implement hyper personalized online recommendations to all customers by applying advanced machine learning models and categorize predefined customer DNAs to high, medium and low buckets. Customer DNAs were defined to identify customer long term behavioral attributes such as apple passionate, samsung passionate, deal seeker, night owl.

#### Implementation:

- Data sources were brought from enterprise data warehouse (Teradata) to big data platform for batch and through Kafka and spark streaming for real time data.
- A customer 360 table was created by combining all the relevant data sources and it served as a source table for the machine learning models used in personalization.
- Data engineering process to create the customer 360 table involved reading and transforming billions of records on a daily basis.
- Machine learning models were trained and scored on whole customer population (73M+ customers).
- Output of the machine learning models is fed to frontline systems along with customer real time intent resulting in highly targeted recommendations.

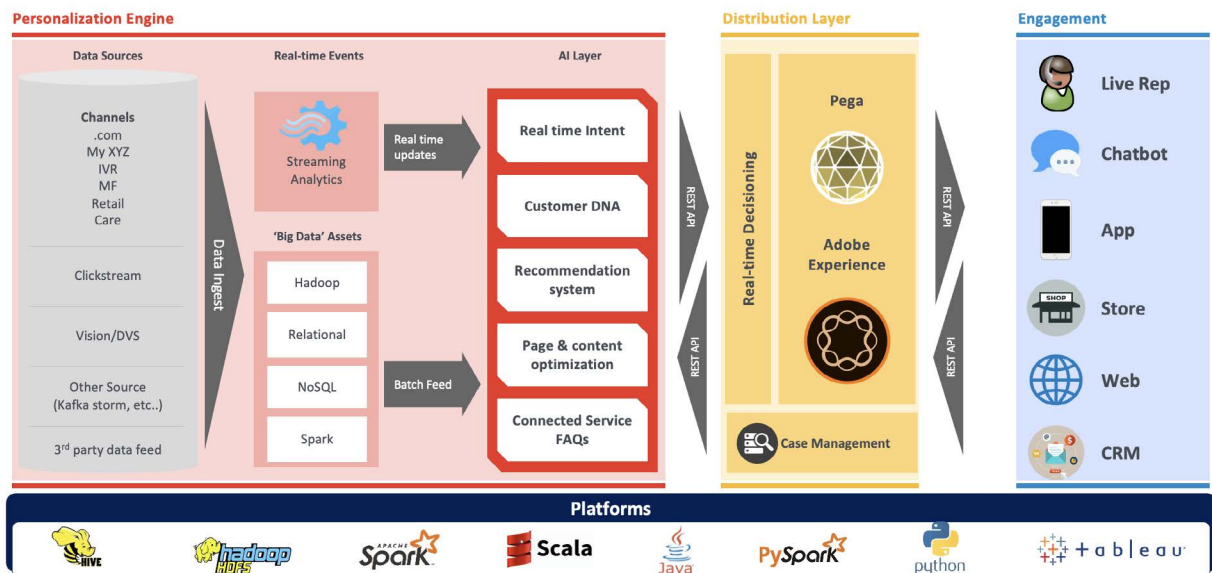


Figure 3: Hyper personalization architecture for telecom retailer.

## 5. Results and Benefits

- Customer 360 table provided holistic view of each active customer across areas such as digital interactions, billing, usage etc.
- 25% increase in digital sales amounting to \$1B+ increase in revenue annually with no increase in investment in digital resources.
- Machine learning at scale: Provided a reusable process to productionize future models by training and scoring machine learning models in production on all the available data which included billions of rows.

## 6. Conclusion

In this paper, I examined the role of 1:1 hyper-personalization, enabled by machine learning, in transforming digital sales through highly individualized customer experiences. Traditional personalization methods, such as rule-based segmentation and basic collaborative filtering, have proven to be limited in scope and scalability. Machine learning has emerged as a key driver for advanced personalization, enabling companies to go beyond simple recommendations and create tailored experiences for each user in real-time. This has profound implications for digital sales, as hyper-personalization directly impacts customer engagement, conversion rates and overall business growth.

My exploration highlighted several effective machine learning techniques-collaborative filtering, content-based filtering, hybrid methods and deep learning models-that allow organizations to harness real-time data and deliver relevant content and offers at the exact moment users need them. Furthermore, I discussed case study for large telecom retailer, demonstrating how business successfully applied these models to increase engagement and sales. These case studies underscore the real-world effectiveness of hyper-personalization and the measurable impact it can have on key performance indicators, such as click-through rate, conversion rate and customer lifetime value.

Looking to the future, hyper-personalization will likely evolve alongside emerging technologies. Federated learning, for

instance, shows promise in enhancing data privacy by allowing models to train across distributed datasets without centralizing user data. Explainable AI will also play a pivotal role, as it enables transparency in personalization processes and helps build trust with users. Moreover, the integration of augmented reality (AR) and virtual reality (VR) with hyper-personalization holds potential to reshape customer experiences, especially in retail, by allowing users to visualize products in immersive, personalized environments.

In conclusion, as machine learning and data technologies continue to advance, hyper-personalization will become an indispensable strategy for digital sales. Companies that effectively leverage this approach will be well-positioned to capture and retain customers, foster loyalty and drive sustainable growth. However, to fully realize its potential, businesses must navigate the technical and ethical complexities associated with hyper-personalization. By developing strategies that prioritize user privacy, model fairness and transparency organizations can harness the full power of machine learning to deliver meaningful, individualized experiences that resonate with customers in an increasingly competitive digital landscape.

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